

UNCERTAINTY REDUCTION IN COLLABORATIVE BOOTSTRAPPING5 BACKGROUND OF THE INVENTION

The present invention relates to classifier training systems. In particular, the present invention relates to uncertainty reduction in collaborative bootstrapping.

10 Collaborative bootstrapping systems include both co-training and bilingual bootstrapping. Generally, collaborative bootstrapping is iterative and begins with a small number of labeled data and a large number of unlabeled data. Two classifiers or types of classifiers
15 are trained from the labeled data. The two classifiers label some unlabeled data and then train two new classifiers from all the labeled data. The process then repeats. During the process, the two classifiers collaborate with each other by exchanging labeled data.
20 Generally, in co-training, the two classifiers have different feature structures, and in bilingual bootstrapping, the two classifiers have different class structures.

 Under co-training, which was developed by Blum
25 and Mitchell (1998), two classifiers were constructed in parallel and used to identify a topic for a web page. One classifier used text segments from a web page to classify the web page and another classifier used anchor texts linking to the web page to classify the web page. The

topics identified or labeled for the web pages by the classifiers were then used to retrain the classifiers. Other types of co-training were developed by Collins and Singer (1999) and Nigam and Ghani (2000). Under bilingual
5 bootstrapping, which was developed by Li and Li (2002), two classifiers were constructed in parallel, exchanged information with one another, and used to disambiguate words that had two possible translations in another language.

10 In certain situations, the classifiers in conventional collaborative bootstrapping are unable to boost their classification performance while bootstrapping more labeled data. Therefore, a system and/or method to address this problem would enhance the performance or
15 accuracy of classifiers.

SUMMARY OF THE INVENTION

In the present inventions, uncertainty reduction has been discovered to be an important technique for improving performance of classification
20 including collaborative bootstrapping. Collaborative bootstrapping includes techniques such as co-training and bilingual bootstrapping where the classifiers reduce uncertainty by exchanging labeled data.

Aspects of the present invention include a
25 method of training a classifier to classify data that includes two classifiers. The two classifiers reduce uncertainty with respect to each other. In other aspects, an algorithm or method relating to collaborative bootstrapping with uncertainty

reduction is provided, which can improve the performance of existing collaborative bootstrapping algorithms. Generally, one classifier can ask the other classifier to label the uncertain instances of
5 the first classifier. Experimental results verify that the present method outperforms existing methods, significantly in some cases. In still other aspects, an uncertainty measure that represents the degree of uncertainty correlation of the two classifiers is
10 provided. This uncertainty correlation coefficient or "UCC" can be used to analyze classifier performance and/or accuracy.

BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 is a block diagram of a general
15 computing environment in which the present invention may be practiced.

FIG. 2 is an illustration relating to uncertainty of a classifier.

FIG. 3 is an illustration relating to
20 uncertainty reduction between two classifiers.

FIG. 4 is a block diagram of an embodiment of the present inventions.

FIG. 5 is a block diagram of another embodiment of the present inventions.

25 FIG. 6 is a block diagram illustrating an embodiment for training a classifier.

FIG. 7 is a block diagram illustrating a method of the present inventions.

FIG. 8 illustrates an aspect of bilingual bootstrapping.

5 DETAILED DESCRIPTION OF ILLUSTRATIVE EMBODIMENTS

Before addressing detailed aspects of the present invention, it may be helpful to describe generally computing devices that can be used for practicing the invention. FIG. 1 illustrates an
10 example of a suitable computing system environment 100 on which the invention may be implemented. The computing system environment 100 is only one example of a suitable computing environment and is not intended to suggest any limitation as to the scope of
15 use or functionality of the invention. Neither should the computing environment 100 be interpreted as having any dependency or requirement relating to any one or combination of components illustrated in the exemplary operating environment 100.

20 The invention is operational with numerous other general purpose or special purpose computing system environments or configurations. Examples of well-known computing systems, environments, and/or configurations that may be suitable for use with the
25 invention include, but are not limited to, personal computers, server computers, hand-held or laptop devices, multiprocessor systems, microprocessor-based systems, set top boxes, programmable consumer electronics, network PCS, minicomputers, mainframe

computers, telephone systems, distributed computing environments that include any of the above systems or devices, and the like.

The invention may be described in the
5 general context of computer-executable instructions, such as program modules, being executed by a computer. Generally, program modules include routines, programs, objects, components, data structures, etc. that perform particular tasks or implement particular
10 abstract data types. Tasks performed by the programs and modules are described below and with the aid of figures. Those skilled in the art can implement the description and/or figures herein as computer-executable instructions, which can be embodied on any
15 form of computer readable media discussed below.

The invention may also be practiced in distributed computing environments where tasks are performed by remote processing devices that are linked through a communications network. In a
20 distributed computing environment, program modules may be located in both local and remote computer storage media including memory storage devices.

With reference to FIG. 1, an exemplary system for implementing the invention includes a
25 general-purpose computing device in the form of computer 110. Components of computer 110 may include, but are not limited to, processing unit 120, system memory 130, and system bus 121 that couples various system components including the system memory to
30 processing unit 120. System bus 121 may be any of

several types of bus structures including a memory bus or memory controller, a peripheral bus, and a local bus using any of a variety of bus architectures. By way of example, and not limitation, such architectures include Industry Standard Architecture (ISA) bus, Micro Channel Architecture (MCA) bus, Enhanced ISA (EISA) bus, Video Electronics Standard Association (VESA) local bus, and Peripheral Component Interconnect (PCI) bus also known as Mezzanine bus.

Computer 110 typically includes a variety of computer readable media. Computer readable media can be any available media that can be accessed by computer 110 and includes both volatile and non-volatile media, removable and non-removable media. By way of example, and not limitation, computer readable media may comprise computer storage media and communication media. Computer storage media includes both volatile and non-volatile, removable and non-removable media implemented in any method or technology for storage of information such as computer readable instructions, data structures, program modules or other data. Computer storage media includes, but is not limited to, RAM, ROM, EEPROM, flash memory or other memory technology, CD-ROM, digital versatile disks (DVD) or other optical disk storage, magnetic cassettes, magnetic tape, magnetic disk storage or other magnetic storage devices, or any other medium which can be used to store the desired information and which can be accessed by

computer 110. Communication media typically embodies computer readable instructions, data structures, program modules or other data in a modulated data signal such as a carrier wave or other transport mechanism and includes any information delivery media. The term "modulated data signal" means a signal that has one or more of its characteristics set or changed in such a manner as to encode information in the signal. By way of example, and not limitation, communication media includes wired media such as a wired network or direct-wired connection, and wireless media such as acoustic, RF, infrared and other wireless media. Combinations of any of the above should also be included within the scope of computer readable media.

System memory 130 includes computer storage media in the form of volatile and/or non-volatile memory such as read only memory (ROM) 131 and random access memory (RAM) 132. Basic input/output system 133 (BIOS), containing the basic routines that help to transfer information between elements within computer 110, such as during start-up, is typically stored in ROM 131. RAM 132 typically contains data and/or program modules that are immediately accessible to and/or presently being operated on by processing unit 120. By way of example, and not limitation, FIG. 1 illustrates operating system 134, application programs 135, other program modules 136, and program data 137.

The computer 110 can also include other removable/non-removable, and volatile/non-

volatile computer storage media. By way of example only, FIG. 1 illustrates hard disk drive 141 that reads from or writes to non-removable, non-volatile magnetic media, magnetic disk drive 151 that reads from or writes to removable, non-volatile magnetic disk 152, and optical disk drive 155 that reads from or writes to removable, non-volatile optical disk 156 such as a CD ROM or other optical media. Other removable/non-removable, volatile/non-volatile computer storage media that can be used in the exemplary operating environment include, but are not limited to, magnetic tape cassettes, flash memory cards, digital versatile disks, digital video tape, solid state RAM, solid state ROM, and the like. Hard disk drive 141 is typically connected to system bus 121 through a non-removable memory interface such as interface 140, and magnetic disk drive 151 and optical disk drive 155 are typically connected to system bus 121 by a removable memory interface, such as interface 150.

The drives and their associated computer storage media discussed above and illustrated in FIG. 1, provide storage of computer readable instructions, data structures, program modules and other data for computer 110. In FIG. 1, for example, hard disk drive 141 is illustrated as storing operating system 144, application programs 145, other program modules 146, and program data 147. Note that these components can either be the same as or different from operating system 134, application programs 135, other program modules 136, and program data 137. Operating system 144, application

programs 145, other program modules 146, and program data 147 are given different numbers here to illustrate that, at a minimum, they are different copies.

A user may enter commands and information
5 into computer 110 through input devices such as keyboard 162, microphone 163, and/or pointing device 161, such as a mouse, trackball or touch pad. Other input devices (not shown) may include a joystick, game pad, satellite dish, scanner, or the like. These and other input
10 devices are often connected to processing unit 120 through user input interface 160 that is coupled to the system bus, but may be connected by other interface and bus structure, such as a parallel port, game port or a universal serial bus (USB). Monitor 191 or other type of
15 display device is also connected to system bus 121 via an interface, such as a video interface 190. In addition to the monitor, computers may also include other peripheral output devices such as speakers 197 and printer 196, which may be connected through output
20 peripheral interface 190.

Computer 110 may operate in a networked environment using logical connections to one or more remote computers, such as remote computer 180. Remote computer 180 may be a personal computer, a hand-held
25 device, a server, a router, a network PC, a peer device or other common network node, and typically includes many or all of the elements described above relative to computer 110. The logical connections depicted in FIG. 1 include local area network (LAN) 171 and wide area
30 network (WAN) 173, but may also include other networks.

Such networking environments are commonplace in offices, enterprise-wide computer networks, intranets and the Internet.

When used in a LAN networking environment, computer 110 is connected to LAN 171 through a network interface or adapter 170. When used in a WAN networking environment, computer 110 typically includes modem 172 or other means for establishing communications over WAN 173, such as the Internet. Modem 172, which may be internal or external, may be connected to system bus 121 via the user input interface 160, or other appropriate mechanism. In a networked environment, program modules depicted relative to computer 110, or portions thereof, may be stored in a remote memory storage device. By way of example, and not limitation, FIG. 1 illustrates remote application programs 185 as residing on remote computer 180. It will be appreciated that the network connections shown are exemplary and other means of establishing a communications link between the computers may be used.

In co-training, two parallel training processes collaborate with each other. More specifically, co-training uses labeled and unlabeled data to iteratively or repeatedly train two classifiers. The two classifiers are initially trained on labeled data. Some unlabelled data is labeled with the two classifiers and then exchanged between the two classifiers. The process then repeats.

In one approach, the two classifiers are assumed to be based on two subsets of the entire feature set and

the two subsets are conditionally independent with one another given a class. This assumption is referred to as view independence. In this approach, a co-training algorithm includes one classifier asking the other classifier to
5 label the most certain instances for the collaborator, which is described in detail in "Combining Labeled Data and Unlabeled data with Co-training," Blum, A. and Mitchell, T., In Proceedings of the 11th Annual Conference on Computational Learning Theory, 1998, herein
10 incorporated by reference. Co-training was extended to artificial data classification as described in "Analyzing the Effectiveness and Applicability of Co-training," Nigam, K. and Ghani, R., In proceedings of the 9th International Conference on Information and Knowledge
15 Management, 2000, herein incorporated by reference.

Bilingual Bootstrapping can be viewed as a kind of collaborative bootstrapping. Investigators have proposed the algorithm for word translation disambiguation between two languages, which is
20 described in "Word Translation Disambiguation Using Bilingual Bootstrapping," Li, C. and Li., H, In proceedings of the 40th Annual Meeting of the Association for Computational Linguistics, 2002, herein incorporated by reference in its entirety.
25 Bilingual bootstrapping is different from co-training. For instance, bilingual bootstrapping makes an assumption on the classes rather than the features as in co-training. Specifically, it is assumed that the classes of the classifiers in bilingual bootstrapping do not
30 overlap.

Active learning is a learning paradigm. Instead of passively using all the given labeled instances for training as in supervised learning, active learning repeatedly asks a supervisor to label what it
5 considers as the most critical instances and performs training with the labeled instances. Thus, active learning can eventually create a reliable classifier with fewer labeled instances than supervised learning. One strategy to select critical instances is called
10 uncertainty reduction described in Lewis and Gale, 1994). Under the strategy, the most uncertain instances to the current classifier are selected and asked to be labeled by a supervisor. However, it is believed that uncertainty reduction has not been used
15 for collaborative bootstrapping and is discussed below.

Labeling or assigning data to classes can be explained as follows: Let X denote a set of instances x or feature vectors and let Y denote a set of labels
20 or classes y . Given a number of labeled instances, a function $h:X \rightarrow Y$ is constructed, which is referred to as a "classifier." Collaborative bootstrapping can use partial functions, h_1 and h_2 , which either output a class label or output "no decision" denoted as
25 "ND". As before, collaborative bootstrapping includes both co-training and bilingual bootstrapping.

In co-training, the two collaborating classifiers are assumed to be based on two different views, namely two different subsets of the entire

feature set. In other words, view independence is assumed. In reality, however, it is generally difficult to find situations where view independence holds completely. Formally, the two views are
5 respectively interpreted as two functions $X_1(x)$ and $X_2(x), x \in X$. Thus, the two collaborating classifiers, h_1 and h_2 , can be respectively represented as $h_1(X_1(x))$ and $h_2(X_2(x))$.

In bilingual bootstrapping, a number of
10 classifiers are created in two languages. The classes of the classifiers correspond to word senses and do not overlap as shown in FIG. 8. The classifier $h_1(x|E_1)$ in language 1 or first language takes sense 2 and sense 3 as classes. The classifier $h_2(x|C_1)$ in language 2 or a
15 second language takes sense 1 and sense 2 as classes. The classifier $h_2(x|C_2)$ also in language 2 takes sense 3 and sense 4 as classes. Different words in the two languages, such as English and Chinese, are denoted, for example, as E_1 and C_1 and C_2 , respectively.
20 Collaborative bootstrapping can be performed between the classifiers $h_1(*)$ in language 1 and the classifiers $h_2(*)$ in language 2 as described in Li and Li (2002) above.

For the classifier $h_1(x|E_1)$ in language 1, it
25 is assumed that there is a pseudo classifier $h_2(x|C_1, C_2)$ in language 2, which functions as a collaborator of $h_1(x|E_1)$. The "pseudo" classifier $h_2(x|C_1, C_2)$ is based on

$h_2(x|C_1)$ and $h_2(x|C_2)$ and takes or uses sense 2 and sense 3 as classes. Formally, two collaborating classifiers (one real classifier and one pseudo classifier) in bilingual bootstrapping are respectively represented as

5 $h_1(x|E)$ and $h_2(x|C)$, $x \in X$.

Definition 1: In aspects of the present invention, uncertainty of a classifier or $U(h)$ is defined as follows:

10
$$U(h) = P(\{x | h(x) = ND, x \in X\})$$
 Eq. 1

where $U(h)$ equals the probability P that classifier h reaches no decision, or "ND", or is unable to classify x instances in X . FIG. 2 is a diagram that schematically introduces the concept of uncertainty.

15 In FIG. 2, the instances indicated at 202 are indicative or associated with the uncertainty of h or $U(h)$ because classifier h has reached no decision regarding these instances. Classifier h assigns instances to classes or labels in the data space,

20 such as illustrated by circles ($y=2$) or dots ($y=1$). In aspects of the present invention, $U(h)$ comprises probability information that a classifier reaches no decision for some instances x in set X . Consequently, classifier h can be viewed as having selected or

25 identified some instances as "uncertain." The meaning and utility of these uncertain instances will be described in greater detail below. In another embodiment, $U(h)$ is defined as follows:

$$U(h) = P(\{x | C(h(x) = y) < \theta, \forall y \in Y, x \in X\}), \quad \text{Eq. 2}$$

wherein θ denotes a predetermined or selected threshold where no decision is assumed and C denotes a confidence score of classifier h .

5 Definition 2: The conditional uncertainty $U(h|y)$ of a classifier h given a class y is defined as follows:

$$U(h|y) = P(\{x | h(x) = ND, x \in X\} | Y = y). \quad \text{Eq. 3}$$

The uncertainty or conditional uncertainty of a classifier
10 or one or more functions or partial functions is an indicator of the accuracy of the classifier. For example, consider an ideal case where a classifier achieves 100% accuracy when it is able to make a classification decision and 50% accuracy when it reaches no decision. Also, assume
15 that there are only two classes. Then the total accuracy on the entire data space is equal to $1 - 0.5(U(h))$.

Uncertainty reduction has been discovered to be an important factor for determining the performance of collaborative bootstrapping. FIG. 3 schematically
20 illustrates the concept of uncertainty reduction between two classifiers. Classifier h_1 classifies instances indicated at 304 in X and reaches no decision for instances indicated at 302.

Definition 3: Given two classifiers, h_1 and h_2 :
25 In collaborative bootstrapping, the uncertainty reduction of h_1 with respect to h_2 is denoted as $UR(h_1 \setminus h_2)$ and is given as follows:

$$UR(h_1 \setminus h_2) = P(\{x | h_1(x) = ND, h_2(x) \neq ND, x \in X\}). \quad \text{Eq. 4}$$

In FIG. 3, the instances indicated at 303 are indicative of $UR(h_1 \setminus h_2)$. Similarly, the uncertainty of h_2 with respect to h_1 is given by the following:

$$UR(h_2 \setminus h_1) = P(\{x \mid h_1(x) \neq ND, h_2(x) = ND, x \in X\}) \quad \text{Eq. 5}$$

5

In collaborative bootstrapping, the more the uncertainty of one classifier can be reduced by the other classifier, the higher the performance can be achieved, which results in more effective collaboration.

10 Aspects of the present invention include a measure of uncertainty reduction for collaborative bootstrapping, referred to herein as uncertainty correlation coefficient or "UCC."

15 Definition 4: Given the two classifiers h_1 and h_2 , the conditional uncertainty correlation coefficient or "CUCC" between h_1 and h_2 given a class y is denoted as follows:

$$r_{h_1 h_2 y} = \frac{P(h_1(x) = ND, h_2(x) = ND \mid Y = y)}{P(h_1(x) = ND \mid Y = y)P(h_2(x) = ND \mid Y = y)} \quad \text{Eq. 6}$$

20 Definition 5: The uncertainty correlation coefficient, UCC, is denoted as follows:

$$R_{h_1 h_2} = \sum_y P(y) r_{h_1 h_2 y} \quad \text{Eq. 7}$$

25 The UCC represents the degree to which the uncertainties of the two classifiers are related or correlated. A relatively high value for UCC indicates a relatively large portion of instances that are uncertain for both of the classifiers. It is noted

that the CUCC and UCC are symmetric measures from the perspective of either classifiers while uncertainty reduction values are asymmetric. Uncertainty reduction is measured from one classifier's perspective and is given by either $UR(h_1 \setminus h_2)$ or $UR(h_2 \setminus h_1)$.

Theorem 1 below reveals the relationship between the CUCC and UCC measures and uncertainty reduction, UR. Assume that the classifier h_1 can collaborate with either of the two classifiers h_2 and h'_2 . The two classifiers h_2 and h'_2 have equal conditional uncertainties. The CUCC values between h_1 and h'_2 are smaller than the CUCC values between h_1 and h_2 . Then, according to Theorem 1, h_1 should collaborate with the classifier that shares the lower CUCC value. Thus, h_1 should collaborate with h'_2 because h'_2 helps reduce the uncertainty h_1 more, thus, improving accuracy more. In other words, h_2 or h'_2 can be selected to collaborate with h_1 as a function of CUCC and/or UCC values.

Theorem 1: Given the two classifier pairs (h_1, h_2) and (h_1, h'_2) : If $r_{h_1 h_2, y} \geq r_{h_1 h'_2, y}, y \in Y$ and, then $UR(h_1 \setminus h_2) \leq UR(h_1 \setminus h'_2)$.

The table below indicates the theorem 1 proof:

THEOREM 1 PROOF:
The uncertainty $U(h_1)$ of h_1 is decomposed as follows:
$$U(h_1) = \sum_y P(\{x | h_1(x) = ND, x \in X\} | Y = y) P(Y = y)$$

$$\begin{aligned}
&= \sum_y P(\{x | h_1(x) = ND, h_2(x) = ND, x \in X\} | Y = y) \\
&+ P(\{x | h_1(x) = ND, h_2(x) \neq ND, x \in X\} | Y = y)) P(Y = y) \\
&= \sum_y (r_{h_1 h_2 y} P(\{x | h_1(x) = ND, x \in X\} | Y = y) \cdot P(x | h_2(x) = ND, x \in X, Y = y) \\
&+ P(\{x | h_1(x) = ND, h_2(x) \neq ND, x \in X\} | Y = y)) P(Y = y) \\
5 \quad &= \sum_y (r_{h_1 h_2 y} U(h_1 | y) U(h_2 | y) + P(\{x | h_1(x) = ND, h_2(x) \neq ND, x \in X\} | Y = y)) P(Y = y) \\
&= \sum_y (r_{h_1 h_2 y} U(h_1 | y) U(h_2 | y) P(Y = y) + P(\{x | h_1(x) = ND, h_2(x) \neq ND, x \in X\})) \\
\text{Thus,} \quad &UR(h_1 \setminus h_2) = P(\{x | h_1(x) = ND, h_2(x) \neq ND, x \in X\}) \\
&= U(h_1) - \sum_y r_{h_1 h_2 y} U(h_1 | y) U(h_2 | y) P(Y = y) . \\
\text{Similarly,} \quad &UR(h_1 \setminus h'_2) = U(h_1) - \sum_y r_{h_1 h'_2 y} U(h_1 | y) U(h'_2 | y) P(Y = y) . \\
10 \quad &\text{Given conditions, } r_{h h y} \geq r_{h h' y}, y \in Y \text{ and } U(h_2 | y) = U(h'_2 | y), y \in Y \\
&\text{then,} \quad UR(h_1 \setminus h_2) \leq UR(h_1 \setminus h'_2)
\end{aligned}$$

Thus, Theorem 1 reiterates that the lower the CUCC values are, the higher the performances that can be achieved with collaborative bootstrapping.

Definition 6: In co-training, the two classifiers are said to satisfy the view independence assumption if the following equations hold for any class y as is described in Blum and Mitchell (1998). Mathematically, view independence can be expressed as follows:

$$P(X_1 = x_1 | Y = y, X_2 = x_2) = P(X_1 = x_1 | Y = y) \quad \text{Eq. 8}$$

$$P(X_2 = x_2 | Y = y, X_1 = x_1) = P(X_2 = x_2 | Y = y) \quad \text{Eq. 9}$$

Theorem 2: If the view independence assumption

holds, then $r_{h_1h_2y}=1.0$ holds for any class y . According to Abney (2002), view independence implies classifier independence. The proof for theorem 2 is given in the table below:

5

THEOREM 2 PROOF:

$$P(h_1 = u | Y = y, h_2 = v) = P(h_1 = u | Y = y)$$

$$P(h_2 = v | Y = y, h_1 = u) = P(h_2 = v | Y = y) .$$

The above equations can be rewritten as follows:

10

$$P(h_1 = u, h_2 = v | Y = y) = P(h_1 = u | Y = y)P(h_2 = v | Y = y)$$

Thus,

$$\begin{aligned} P(x | h_1(x) = ND, h_2(x) = ND, x \in X | Y = y) \\ = P(\{x | h_1(x) = ND, x \in X\} | Y = y)P(\{x | h_2(x) = ND, x \in X\} | Y = y) \end{aligned}$$

which means

$$r_{h_1h_2y} = 1.0, \forall y \in Y .$$

15

Theorem 2 indicates that in co-training with view independence, the CUCC values $r_{h_1h_2y}=1.0, \forall y \in Y$ are relatively small, since by definition $0 < r_{h_1h_2y} < \infty$. Also, according to Theorem 1, it is relatively easy to reduce the uncertainties of the classifiers, e.g. co-training with view independence can generally perform adequately.

20

Uncertainty Reduction Algorithm

In aspects of the present invention, an algorithm referred to as an uncertainty reduction method, process or algorithm is used with collaborative bootstrapping, including co-training and bilingual bootstrapping. In these aspects, the

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collaboration between classifiers is driven by uncertainty reduction. Specifically, one classifier (e.g. classifier 1, a first classifier, or h_1) selects or identifies the most uncertain unlabeled instances for classifier 1 and asks the
5 other classifier (e.g. classifier 2, a second classifier, or h_2) to label the identified uncertain instances. Uncertainty reduction of classifier 2 with respect to classifier 1 can be conducted in parallel. Thus, classifier 2 selects or identifies the most uncertain
10 unlabeled instances for classifier 2 and asks classifier 1 to label those instances. Thus, classifier 1 and classifier 2 can collaborate more effectively with each other thereby increasing overall classifier performance.

FIGS. 4 and 5 illustrate embodiments of the
15 present inventions. It is important to note that in the present methods and/or embodiments illustrated in FIGS. 4-7 and described in corresponding written description, the steps and/or modules are illustrative only, and therefore, can be reordered, combined, re-
20 combined, and/or divided as desired or necessary for a particular application. Collaborative bootstrapping as indicated at 502 is a co-training and/or bootstrapping method and/or module, such as described in Blum and Mitchell (1998), Nigam and Ghani (2000) and Li and Li
25 (2002). However, it is important to note that other new or existing methods and/or modules that use labeled and unlabeled data for iterative classifier training can be indicated by 502. Collaborative bootstrapping method and/or module 502 is conventional in that it does not
30 include selecting uncertain data with respect to one

classifier for another classifier to label, as in the present inventions.

Uncertainty reduction 504 is incorporated to collaborative bootstrapping 502 in order to increase classifier performance and accuracy. Collaborative bootstrapping 502 with incorporated uncertainty reduction 504 as described herein generate or output classifiers as indicated at 506. As illustrated in FIG. 5, in some embodiments, classifying or labeling 513 of unlabeled data can be incorporated with uncertainty reduction 514 within a collaborative bootstrapping module, method, or algorithm 512, such as with a step or steps, routine, sub-routine, module, sub-module, and the like. As illustrated in FIG. 5, classifier h_1 is capable of labeling or assigning data to classes. Classifier or collaborator h_2 is capable of labeling unlabeled data that h_1 identified as uncertain or most uncertain with respect to h_1 . In this way, the uncertainty of h_1 can be reduced by collaborator h_2 . Similarly, h_1 can also collaborate with h_2 to reduce the uncertainty of h_2 with respect to h_1 .

Other embodiments include data classification systems 500, 510 illustrated as dotted lines in FIGS. 4 and 5 that can include one or more computer-readable media with executable instructions and/or methods that use co-training, bootstrapping or collaborative bootstrapping with incorporated uncertainty reduction 504, 514 as described herein.

FIG. 6 and the table below illustrate iterative classifier training with uncertainty reduction. At initialization, training module 604

receives input data 602 from any of the input devices described above or any of the storage devices described above. Input data 602 includes labeled data 603 and unlabeled data 605. In some embodiments, 5 labeled data is a relatively small data set in order to limit costs associated with human labeling of data. Unlabeled data can include unprocessed data that can be received or obtained from web sources, publications, newspapers, and the like. In some 10 embodiments, unlabeled data can also include pre-processed data such as sentences having ambiguous words to be disambiguated.

Initially, training module 604 creates, constructs or builds classifier h_1 as indicated at 606 and h_2 as indicated at 607 using labeled data 603. 15 Classifiers h_1 and h_2 label at least some or portions of unlabeled data 605 in labeling module 608. Labeling module 608 includes uncertainty selection module 609 where classifier h_1 identifies or selects 20 B_y instances as indicated at 611 based on or as a function of probabilities or uncertainty such as to classifier h_1 . The B_y instances 611 are selected based on probability information, which can include probability or likelihood that h_1 reaches no decision 25 or is unable to classify B_y instances or data 611. In other words, values of uncertainty are calculated for unlabeled data to determine a set of instances 611 that is relatively or most uncertain to h_1 . These B_y instances 611 in the identified or selected set can 30 be selected using equations 1 and 2 above.

Similarly, in uncertainty selection module 609, classifier h_2 identifies and selects B_y instances indicated at 613 based on or as a function of uncertainty such as to classifier h_2 . The B_y instances
5 613 are selected as a function of uncertainty in the same way as classifier h_1 . For example, in some embodiments, B_y instances 611, 613 are selected using equation 2 where instances 611, 613 having probabilities relative to a predetermined threshold θ
10 are selected as "most uncertain" to a particular classifier. In some embodiments, instances 611, 613 having values of uncertainty below the predetermined threshold are selected or identified as "most uncertain" to either h_1 or h_2 .

15 In some embodiments, in uncertainty selection module 609, classifier h_1 selects A_y unlabeled instances (not shown) that are certain or most certain to h_1 and then B_y 613 instances are selected from the A_y instances, where $A_y > B$. Similarly
20 and in parallel, classifier h_2 selects A_y instances that are certain with respect to h_2 and then B_y 611 instances are selected from these A_y instances. The instances 611 are received by exchange module 614 and labeled using classifier h_2 to form a set of labeled
25 data 617. Similarly, instances 613 are labeled using classifier h_1 to form a set of labeled data 615. The labeled data 615, 617 are then added to labeled data or data set 620 to augment data set 620. The process is iterative, e.g. for each class $y \in Y$, as indicated

at 616. Generally, classifiers h_1 and h_2 can be rebuilt or re-constructed in training module 604 using augmented data set 620 having newly labeled data 615, 617 for each iteration or loop until no
5 unlabeled data 605 remains to be labeled or classified.

In this way, two parallel processes are conducted where classifiers each identify uncertain unlabeled data with respect to itself and ask the
10 other classifier to label the identified data. It is believed that reducing uncertainty in this manner using two or more classifiers that exchange information as described herein can increase classifier accuracy. Further, in some embodiments, for
15 each class y , classifier h_1 first selects its certain or most certain A_y instances, classifier h_2 next selects from them its uncertain B_y instances where $A_y \geq B_y$. Finally, classifier h_1 labels the B_y instances. Collaboration in the opposite direction is performed similarly and in parallel.

20

Table: Algorithm

Input A set of labeled set L and an unlabeled set U .

Create classifier h_1 using set L .

Create classifier h_2 using set L .

25

For each class ($Y=y$) perform the following:

Select or identify B_y unlabeled instances whose labels are certain for h_1 and uncertain for h_2 ; and label the selected instances with h_1 . Add these labeled instances to a labeled set.

Select or identify B_y unlabeled instances whose labels are certain for h_2 and uncertain for h_1 , and label the selected instances with h_2 . Add these labeled instances to a labeled set.

Output classifiers h_1 and h_2

5

FIG. 7 illustrates a method of the present inventions described above. At step 702, labeled data or a labeled data set is received or obtained. At step 704, unlabeled data or an unlabeled data set is received or
10 obtained. At step 706, classifier h_1 is created, built, or constructed using received labeled data. At step 708, classifier h_2 is created, built, or constructed using received labeled data. At step 710, for each class, instances that are certain to classifier h_1 and/or
15 instances that are uncertain to classifier h_2 are selected or identified. The selected instances are labeled or assigned to classes by classifier h_1 , which can be added to the labeled data. At step 712, instances in the unlabeled data that are certain to classifier h_2 and/or instances
20 that are uncertain to classifier h_1 are selected or identified. The selected instances are labeled or assigned to classes by classifier h_2 . The labeled instances can then be added to the labeled data. At step 714, the method iterates or loops for some or all of the classes. At step
25 716, classifiers h_1 and h_2 are output or generated.

Experiments were conducted to empirically evaluate the UCC values of collaborative bootstrapping. The relationship between UCC and accuracy was also evaluated to determine whether to theoretical analysis underlying
30 aspects of the present inventions was reasonable. In the

experiments, accuracy was defined as the percentage of instances whose assigned labels agree with their true or verified labels. Moreover, UCC refers to the UCC value on the test data. The predetermined or selected value of α in Equation 2 was set at 0.8.

The data indicated in publication Nigam and Ghani (2000) was used to conduct aspects of the present invention. The data included articles from four newsgroups in the following table. Each group had 1000 texts.

Table: Artificial Data from Nigam and Ghani (2000)

Class	Feature Set A	Feature Set B
Pos	Comp.os.ms-windows.misc	talk.politics.misc
Neg	Comp.sys.ibm.pc.hardware	talk.politics.guns

Two-class classification data with view independence was created by joining together randomly selected texts from each of the two newsgroups in the first row as positive instances and joining together randomly selected texts from each of the two newsgroups in the second row as negative instances. As a result of the joining, the words in the two newsgroups in the first column came from one vocabulary, while the words in the newsgroups in the second column came from the other vocabulary. A set of classification data without view independence was also created by randomly splitting all the features of the pseudo texts into two subsets such that each of the subsets contained half of the features.

Both the old co-training algorithm of Nigam and Ghani (2000) and an algorithm including aspects

of the present invention were then applied to the two data sets. The same pre-processing described in Nigram and Ghani (2000) was conducted in the two experiments. The header and stop words of each text were removed from each
5 text. Each text had the same length. Eighteen texts from the entire 2000 texts were discarded because their contents included binary codes, encoding errors and the like.

The data was randomly separated. Co-training was performed with random feature split and with natural
10 feature split over five trials. The data presented in the table below were averaged over the five trials. In each trial, three texts for each class were used as labeled training instances, 976 texts as testing instances, and the remaining 1000 texts as unlabeled training instances.

15 The results indicated in the table below indicated that the UCC value of the natural split (in which view independence holds) is lower than that of the random split (in which view independence does not hold). In other words, in natural split there are fewer instances that are
20 uncertain for both of the classifiers. Therefore, the accuracy of the natural split is higher than that of the random split. Theorem 1 states that the lower the CUCC values are, the higher the performances that can be achieved. The results in table below thus agreed with
25 Theorem 1. Also, the UCC value of the natural split having view independence is about 1.0, which agrees with Theorem 2. (It is noted that CUCC is useful in for theoretical analysis, but it is generally easier to use UCC for empirical analysis.)

Table: Results for Artificial Data

Feature	Accuracy	UCC
Natural Split	0.928	1.006
Random Split	0.712	2.399

Co-Training for Web Page Classification

5 Co-training for web page classification was
performed on the same data in presented in Blum and
Mitchell (1998). The web page data consisted of 1051 web
pages collected from the computer science departments of
four universities. The goal of classification was to
10 determine whether a web page was concerned with an
academic course. Twenty-two percent of the pages were
actually related to academic courses. The features for
each page were separated into two independent parts. One
part consisted of words occurring in a current page and
15 the other part consisted of words occurring in anchor
texts directed to a current page.

The data was randomly split the data into three
subsets: a labeled training set, unlabeled training
set, and test set. The labeled training set had three
20 course pages and nine non-course pages. The test set
had 25% of the pages. The unlabeled training set had
the remaining data. The data was used to perform co-
training and web page classification. The results
presented in the table below were evaluated in terms of UCC
25 and accuracy and averaged over the five trials.

Table: Results for Web Page Classification

Data	Accuracy	UCC
Web Page	0.943	1.147

Bilingual Bootstrapping

Bilingual bootstrapping and word translation disambiguation was conducted on the same data presented in Li and Li (2002). The word translation disambiguation data were related to seven ambiguous English words: "bass", "drug", "duty", "palm", "plant", and "space," each having two possible Chinese translations. The goal of disambiguation was to determine the correct Chinese translations of the ambiguous English words, given English sentences containing the ambiguous words.

For each word, there were two seed words used to select labeled instances for training, a large number of unlabeled instances or sentences in both English and Chinese for training, and about 200 labeled instances or sentences for testing. Details on data are shown in the table below.

Table: Test Data for Bilingual Bootstrapping

Word	Unlabelled instances		Seed words	Test instances
	English	Chinese		
Bass	142	8811	Fish/music	200
Drug	3053	5398	treatment/smuggler	197
Duty	1428	4338	discharge / export	197
Palm	366	465	tree / hand	197
Plant	7542	24977	industry / life	197
Space	3897	14178	volume / outer	197
Tank	417	1400	combat / fuel	199
Total	16845	59567	-	1384

The data was used to perform bilingual bootstrapping and word sense disambiguation. The settings for the experiment was similar to those presented in Li and Li (2002). The table below presents results for

accuracy and UCC value for each word.

The results for both co-training and bilingual bootstrapping indicate relatively low UCC values (approximately 1.0). Lower UCC (and CUCC) values correlate or predict higher accuracy performances according to Theorem 1. In sum, test results indicate that methods of the present invention yield relatively high accuracies. Generally, the methods of the present invention were particularly useful in situations where view independence didn't hold and about the same in situations where view independence holds, e.g. Blum and Mitchell (1998).

Table: Results for Bilingual Bootstrapping

Data		Accuracy	UCC
Word Sense Dis-Ambiguation	bass	0.925	2.648
	drug	0.868	0.986
	duty	0.751	0.840
	palm	0.924	1.174
	plant	0.959	1.226
	space	0.878	1.007
	tank	0.844	1.177

Co-training for News Article Classification

A data set from two newsgroups (comp.graphics and comp.os.ms-windows.misc) presented in Joachims (1997) was constructed and used to conduct co-training and text classification. There were 1000 texts for each group. The former group was viewed as a positive class and the latter group as the negative class. An existing algorithm without uncertainty reduction and an algorithm with uncertainty reduction as described in the present embodiments was applied to the data set. In the experiment, 20 trials were conducted. In each trial, the data was randomly split into

labeled training data, unlabeled training data, and test data sets. Three texts per class were used as labeled instances for training, 994 texts for testing, and the remaining 1000 texts as unlabeled instances for training.

- 5 The experiment used the same pre-processing as presented in Nigram and Ghani (2000).

The results for the 20 trials are presented in the table below. Accuracies were averaged over five trials. The table below indicates that co-training with
10 the algorithm having incorporated uncertainty reduction outperforms algorithms without uncertainty reduction and also single bootstrapping. "Single bootstrapping" refers to conventional bootstrapping where a single classifier repeatedly boots its performance with all the features.

15

Table: Results for News Article Classification

Average accuracy	Single Bootstrapping	Collaborative Bootstrapping (old)	Collaborative Bootstrapping (new)
Trial 1-5	0.725	0.737	0.768
Trial 6-10	0.708	0.702	0.793
Trial 11-15	0.679	0.647	0.769
Trial 16-20	0.699	0.689	0.767
All	0.703	0.694	0.774

The results presented above indicate that the co-training or bootstrapping methods or algorithms with
20 uncertainty reduction or new collaborative bootstrapping as described herein result in better performance or accuracy, especially when collaboration is relatively difficult and about as well when collaboration is relatively easy. In addition to collaborative

bootstrapping, the algorithm of the present invention can be applied into single bootstrapping problems, especially by randomly splitting the feature sets and using co-training with uncertainty reduction on the split subsets.

- 5 Although the present invention has been described with reference to particular embodiments, workers skilled in the art will recognize that changes may be made in form and detail without departing from the spirit and scope of the invention.